

## Economics of Innovation

**Level:** Master first year M1 / second semester

**Cursus:** Economics, Data and Decision Science, and Data Science and Management of Innovation

**Teaching hours:** 24h in class (lectures)

**Teacher:** Philippe Solal

### Overview

This course presents the main microeconomic issues related to the production and adoption of innovation: innovation race, incentives for cooperation in the R&D sector, optimal patent lifetime, externality effects of network technologies, mechanisms of competition between network technologies.

### Skills developed

The major part of this course concerns the field of industrial organization applied to the production and adoption of innovation.

### Content

#### Part I Research and Development

##### Chapter 1 Innovation race

- 1.1 Issues and model
- 1.2 Nash Equilibria
- 1.3 Socially optimal states

##### Chapter 2 Cooperation and competition in R&D

- 2.1 A Cournot duopoly with an R&D stage
- 2.2 Solution: subgame perfect equilibrium
- 2.3 Computation of the subgame perfect equilibrium
- 2.4 Cooperation versus competition at the R&D stage
- 2.5 Duopoly with cross ownership

##### Chapter 3 Patents

- 3.1 Definition and issues
- 3.2 A two-stage model
- 3.3 Determining the optimal patent lifetime

#### Part II Technology adoption and network effects

##### Chapter 1 Impact of a network technology on the market

- 1.1 Definition of network externalities
- 1.2 Adoption of a network technology provided by a monopoly
- 1.3 Strategic delegation under price competition and network effect
- 1.4 Tacit collusion and market concentration under network effect

##### Chapter 2 Competition between network technologies

- 2.1 Standardization v coexistence of the technologies
- 2.2 Social optimum

- 2.3 Evolution and optimization
- 2.4 The replicator dynamics

## **Bibliographic references**

- C. d'Aspremont, A. Jacquemin, Cooperative and Noncooperative R&D in duopoly with spillovers, *American Economic Review*, 78 (1988) 1133-1137.
- K. Binmore, Adjusting to circumstances, Chap. 9, *Fun and Games*, (1996), University of Michigan.
- R. Gibbons, *Game Theory for Applied Economists*. (1992), Princeton University Press.
- J. Farrell, C. Shapiro, Standardization and variety. *Economics Letters*, 20 (1966), 71-74.
- S. Hoernig, Strategic delegation under price competition and network effects. *Economics Letters*, 117 (2012): 487-489.
- M. Katz, C. Shapiro, Network externalities, competition, and compatibility. *American Economic Review*, 75 (1986): 424-440.
- Mukherjee A. Merger and product innovation under cross ownership and cooperative R&D. *Economics Letters*, 233 (2023): 111418.
- P. Rupayan, M. Scrimatore, Tacit collusion and market concentration under networks effects. *Economics Letters*, 145 (2016): 266-269.
- O. Shy, *Industrial Organization : Theory and Applications*, (1996), MIT Press.
- O. Shy, *The Economics of Network Industries*, (2001), Cambridge University Press.

## **Prerequisites**

Microeconomics course and introductory course to non-cooperative game theory at Licence 3 level.

## **Grading**

Written exam (2 hours)